DIGIMAKER

Programming for young Makers

CODING PROGRAM

LABURNUM PRIMARY SCHOOL

DEVELOP SKILLS

- Creativity
- Logical Thinking
- Problem Solving
- Computational Thinking



LEARN

- Coding Fundamentals
- Computer Science Concepts
- Digital Creativity

LANGUAGES

Scratch, C, Python, JS, Java, python

CREATE

- Games
- Apps
- Animations
- Interactive Projects

TERM 1 2027 - 8 weeks

Years: 2 to 6

Day: Wednesdays

Time: 3:40pm – 4:40pm

Fees: $320 (incl. GST)

BYO: Laptop

JOIN NOW!

www.digimaker.com.au/enrol